Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 1400-2 (1499 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 2) TYPE SMALL ENTITY (Column 1) OR **TOTAL CLAIMS** RATE FEE FEE RATE BASIC FEE BASIC FEE 385.00 770.00 NUMBER EXTRA FOR NUMBER FILED OR *92* – minus 20= TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18=OR INDEPENDENT CLAIMS _ minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **OTHER THAN** CLAIMS AS AMENDED - PART II SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Minus Total X\$ 9= OR Independent Minus *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** TIONAL RATE **TIONAL** RATE AFTER AMENDMENT **PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= ** X\$ 9= OR Ind pendent Minus = X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING **AMENDMENT C** NUMBER **PRESENT RATE TIONAL** RATE TIONAL **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE **Total** Minus ** X\$18=X\$ 9= OR Ind pendent Minus = X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the ntry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

ADDIT. FEE

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.